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DOCTOR · WHO

The Doctor

He's a Time Lord from the planet Gallifrey. He's over 900 years old. If there's danger, he's the man who's going to save your life—and everyone on your planet. Got a problem with that?

The TARDIS

The Doctor's dimensionally transcendental time/space machine, cunningly disguised as a police public call box. The trip of a lifetime is guaranteed with every journey!

THE STORY SO FAR...

After traveling to 1920s Hollywood to investigate a static point in time and space, the Doctor has been arrested by the Shadow Proclaimation and put on trial for altering Earth's future—again.

Doctor Who #4 • Fugitive Part 2 of 4

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GRAARRGHH!
KILL DOC-TOR!
A LITTLE
-GACK-
HELP HERE-
-PLEASE?

REMIND US WHY WE SHOULD HELP YOU AGAIN, DOCTOR?
AFTER ALL, OUR RACES HAVE ALL FACED YOU AT ONE TIME OR ANOTHER, AND HAVE ALL BEEN MADE TO LOOK LIKE FOOLS. OR HAD YOU FORGOTTEN?

BRARSHAK. STOP THIS NOW.
SEE, DOCTOR? HE DOESN'T LISTEN. ALL I CAN DO IS SIT BACK...
...AND ENJOY THE CABARET.

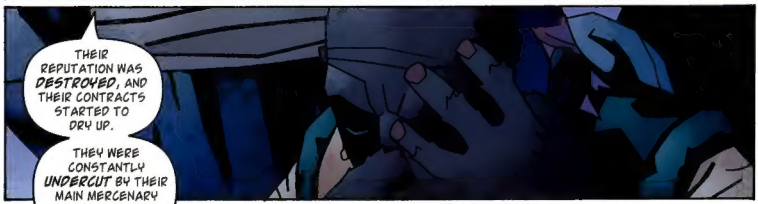
THEN I'LL JUST... DO IT MYSELF!
THUMP
GRAAAHH!

USING AN OGRON'S WEAK SPOT LIKE THAT IS A BIT UNDERHANDED, ISN'T IT, DOCTOR?
ANY PORT IN A STORM, KRADEN. AND AS I WAS GOING TO SAY—

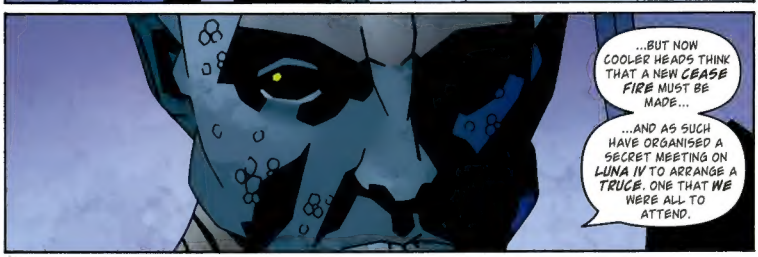
-:SNIFFLE:-
—HOLD ON. IS THAT OGRON CRYING?

BRARSHAK'S A SENSITIVE OGRON. YOU NEVER CONSIDERED THAT, DID YOU?
YOU NEVER CONSIDER YOUR ACTIONS, DO YOU?
WHY DO I FEEL LIKE I'VE COME INTO A BOOK HALF WAY THROUGH IT?

ONCE, THE OGRONS WERE THE MOST FEARED ENFORCERS IN THE STELLIAN GALAXY. EVEN THE DALEKS HIRED THEM.
UNTIL YOU BEAT THEM. AN OLD MAN WITH WHITE HAIR. DO YOU KNOW WHAT KIND OF PUBLIC RELATIONS DISASTER THAT CAN BE?


THEIR REPUTATION WAS DESTROYED, AND THEIR CONTRACTS STARTED TO DRY UP.
THEY WERE CONSTANTLY UNDERCUT BY THEIR MAIN MERCENARY RIVALS—THE JUDOON.

BECAUSE OF YOU, DOCTOR, THE OGRONS ARE AT THE BRINK OF PLANET-WIDE ECONOMIC RECESSION.
WE'RE DIPLOMATS, DOCTOR. WE'RE NOT WARRIORS.
WELL, EXCEPT FOR STOMM—BUT THEN HE'D STILL BE A WARRIOR IF HE WAS SIMPLY A COOK.
THERE HAS BEEN FIERCE WAR ACROSS THE STELLIAN GALAXY SINCE THE TIME WAR LEFT A POWER VACUUM...


...BUT NOW COOLER HEADS THINK THAT A NEW CEASE FIRE MUST BE MADE...
...AND AS SUCH HAVE ORGANISED A SECRET MEETING ON LUNA IV TO ARRANGE A TRUCE. ONE THAT WE WERE ALL TO ATTEND.

AND LET ME GUESS—YOU'VE ALL BEEN ARRESTED UNDER FAKE CHARGES?
LOOKS LIKE WE MIGHT HAVE SOMETHING IN COMMON AFTER ALL.

WHAT'S A SONTARAN DOING HERE WANTING PEACE, THOUGH?
ISN'T THAT LIKE ASKING FOR CHOCOLATE ICE CREAM ON YOUR CHIPS?
THE SONTARANS WANT PEACE SO THAT WE CAN CONCENTRATE ON OUR WAR AGAINST THE RUTANS.
A DIVERSION ONLY SPLITS OUR FORCES. IT IS NOT A SOUND BATTLE STRATEGY.

LOOK, I'M SORRY FOR WHAT I DID TO YOU, BUT I DID HAVE GOOD REASONS AT THE TIME.
THEN I'LL MAKE IT UP TO YOU, OKAY?
OH-KAY.

THE PROBLEM YOU HAVE, KRADEN—ALL OF YOU, IN FACT—IS THAT THIS ISN'T A PRISON SENTENCE, IT'S A DEATH SENTENCE.
THEY INTEND TO DESTROY THIS PRISON BARGE THE MOMENT WE HIT THE ATMOSPHERE OF VOLAG-NOC.
WHAT? HOW DO YOU KNOW THIS? WHY WOULD THE SHADOW PROCLAMATION WANT US DEAD?

THEY DON'T, BUT THE KRILLITANES DO.

RUMBLE
AND IT LOOKS LIKE WE'RE ON OUR WAY!

WE NEED TO FIND A WAY OUT OF HERE. THEY TOOK MY SONIC SCREWDRIVER...
...AND ANNOYINGLY, MY CLOCKWORK MOUSE. I COULD HAVE USED THAT RIGHT NOW...
...SO WE'LL HAVE TO GET THEM TO COME HERE.
AND THEN WHAT? OVERPOWER A SHIP FULL OF JUDOON? THIS IS INSANITY!

WHY? YOU'VE ALREADY STATED THAT THE OGRONS ARE THEIR EQUAL. "BEARSHAK SMASH," RIGHT?
AND LET'S FACE IT: THE SONTARANS JUST LOVE A GOOD FIGHT.
THE ONLY PROBLEM IS GETTING PAST THE GUARD OUTSIDE—AND LUCKILY WE HAVE SOME HELP ON THAT—

—A SHEET OF SUGGESTIBILITY PAPER. THAT'S THE PROBLEM WITH JUDOON, THEY ALWAYS EXAMINE THE SHOES...
...BUT NEVER WHAT'S IN YOUR SOCKS!

BAM BAM BAM
HELP! HELP US!

SSHHHHHFFTT
BOH! DOH! CHO!

EXACTLY. COULDN'T AGREE MORE.
NOW, WHY DON'T YOU COME OVER HERE FOR A BIT OF A LIE DOWN, EH? HAVE A NAP?
SLAP

THAT'S RIGHT, JUST OVER HERE. DREAM OF LOVELY, WELL, RHINO THINGS.

SONTAR-HA!
NO!
FZZZA PPP

WHY DID YOU DO THAT? HE WAS UNARMED!
HE WAS AN ENEMY SOLDIER! HE WAS A VALID TARGET!

YOU'RE LUCKY THAT THE GUN WAS ON A LOW SETTING.
I THINK I CAN HEAR HIS HEARTBEAT, BUT THROUGH ALL OF THIS ARMOUR, WHO CAN TELL?!

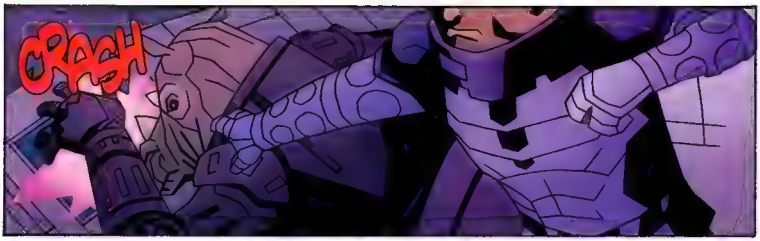
NO SHOOTING... UNLESS NECESSARY.
I'D RATHER WE DIDN'T HAVE TO USE GUNS.
REALLY, DOCTOR? I SEEM TO RECALL NOTES OF YOU QUITE HAPPILY USING THEM IN THE PAST.
AGAINST ONE OF BRAR'SHAK'S OWN, IN FACT.

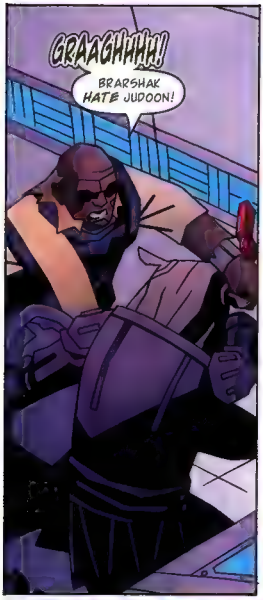
THAT WAS A LONG TIME AGO...
...AND I WAS A DIFFERENT DOCTOR THEN.

ANYWAY, NO TIME TO DANDLE! ALLONS—Y!

PRISON BARGE CORRIDOR.
RIGHT. ALL WE NEED TO DO IS GET THROUGH THAT DOOR, OVERPOWER THE GUARDS—AND THE PILOTS, OF COURSE—
—TIE THEM ALL UP, AND THEN FLY THE BARGE TO LUNA IV. EASY PEASY.
LOOK! JUDOON LEAVE!
HE'S RIGHT, YOU KNOW, THEY'RE GETTING INTO THE ESCAPE PODS!

THEY'RE LEAVING BEFORE THEY BLOW THE SHIP.
BUT IF THE PILOTS ARE STILL THERE, THEY MUST BE PILOTING US TOWARDS SOMETHING!
THERE'S AN UNSTABLE RED SUN NEARBY, PERHAPS THEY'RE GOING TO FLY US INTO THAT?
THEY WOULD NOT DARE! WE ARE AMBASSADORS!
YEAH, AND I'M THE HEAD OF THE STOCKBRIDGE CHESS SOCIETY, BUT THAT DOESN'T EXACTLY MEAN A LOT NOW, DOES IT?
WE CRASH INTO A SUN—NO EVIDENCE. NICE, NEAT, AND TIDY. WE NEED TO STOP THAT, AND FAST.
LEAVE THAT TO WARRIORS, DOCTOR. YOU STAY HERE.
NO KILLING THEM, STOMM! WE DON'T NEED ANY OTHER REASONS FOR THE SHADOW PROCLAMATION TO HUNT US!
APART FROM THE ESCAPE AND HIJACK OF THEIR SHIP?
WELL, YOU CAN'T MAKE AN OMELETTE WITHOUT BREAKING A FEW CHICKENS.
FOH! DOH! SCO!
FOH DOH SCO, INDEED.
STO—


CRASH

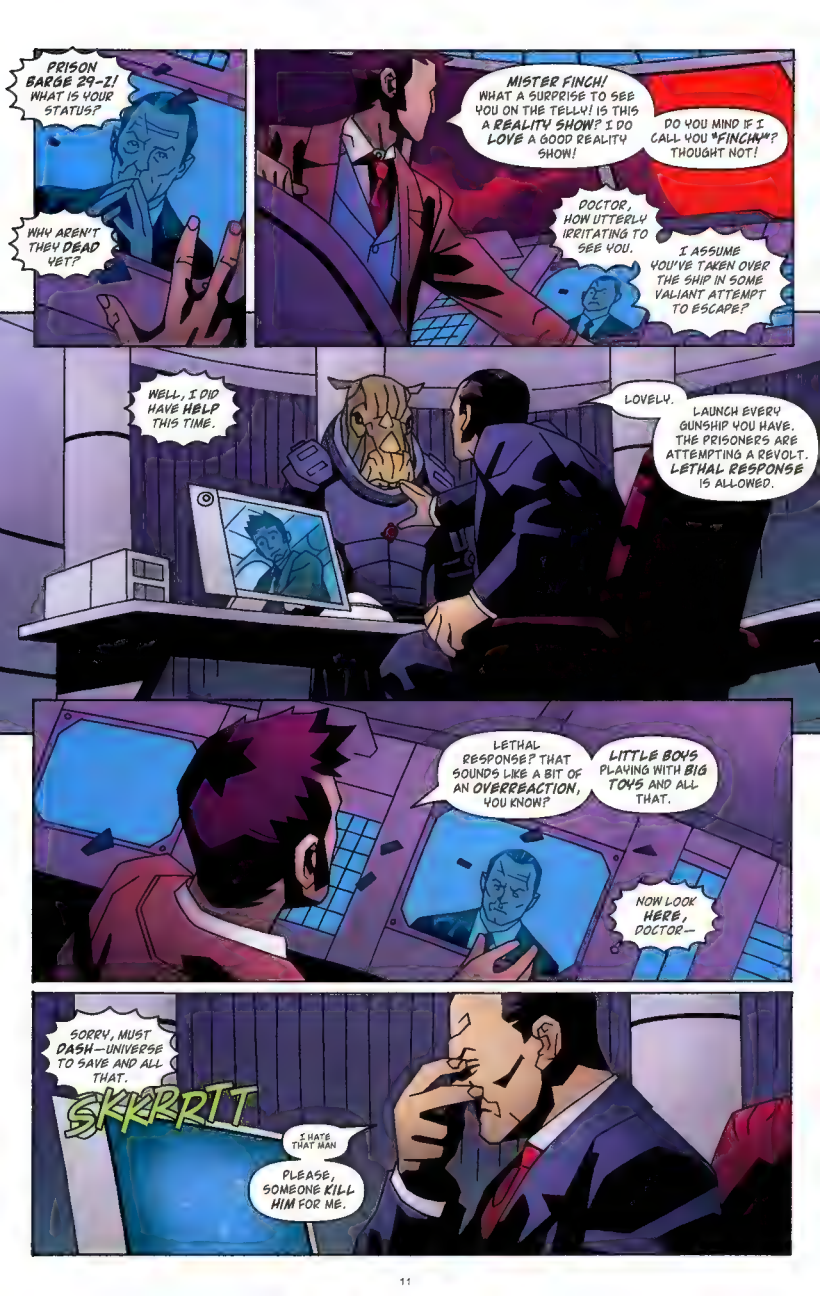

GRAAGHHH!!
BRARSHAK HATE JUDOON!

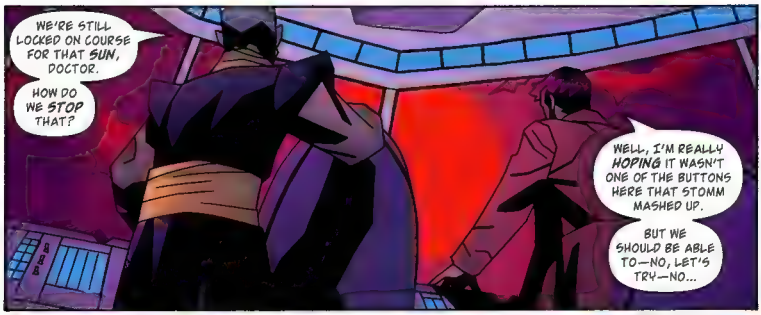
GRLMP

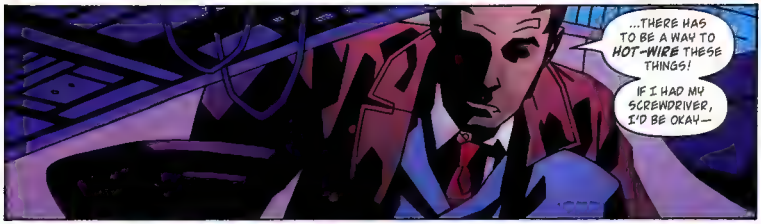
NOW WHAT? WE LET THEM LIVE?
YES, STOMM, WE LET THEM LIVE.
HELP ME DUMP THEM IN THIS POD. THEY CAN GO AND JOIN THEIR FRIENDS.

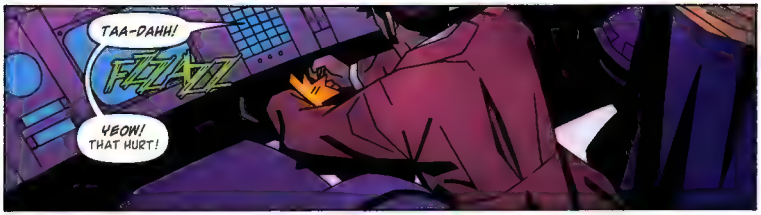
RIGHT THEN. LET'S CHANGE THE COURSE. LOOKS LIKE THEY WERE PILOTING US INTO A SUN—
—WHAT HAPPENED HERE? THE CONTROLS ARE ALL SMOOSHED!

COLLATERAL DAMAGE.


PRISON BARGE 29-I! WHAT IS YOUR STATUS?
WHY AREN'T THEY DEAD YET?
MISTER FINCH! WHAT A SURPRISE TO SEE YOU ON THE TELLY! IS THIS A REALITY SHOW? I DO LOVE A GOOD REALITY SHOW!
DO YOU MIND IF I CALL YOU "FINCH"? THOUGHT NOT!
DOCTOR, HOW UTTERLY IRRITATING TO SEE YOU.
I ASSUME YOU'VE TAKEN OVER THE SHIP IN SOME VALIANT ATTEMPT TO ESCAPE?
WELL, I DID HAVE HELP THIS TIME.
LOVELY.
LAUNCH EVERY GUNSHIP YOU HAVE. THE PRISONERS ARE ATTEMPTING A REVOLT. LETHAL RESPONSE IS ALLOWED.
LETHAL RESPONSE? THAT SOUNDS LIKE A BIT OF AN OVERREACTION, YOU KNOW?
LITTLE BOYS PLAYING WITH BIG TOYS AND ALL THAT.
NOW LOOK HERE, DOCTOR—
SORRY, MUST DASH—UNIVERSE TO SAVE AND ALL THAT.
SKKRRTT
I HATE THAT MAN
PLEASE, SOMEONE KILL HIM FOR ME.


WE'RE STILL LOCKED ON COURSE FOR THAT SUN, DOCTOR.
HOW DO WE STOP THAT?
WELL, I'M REALLY HOPING IT WASN'T ONE OF THE BUTTONS HERE THAT STOMM MASHED UP.
BUT WE SHOULD BE ABLE TO—NO, LET'S TRY—NO...


...THERE HAS TO BE A WAY TO HOT-WIRE THESE THINGS!
IF I HAD MY SCREWDRIVER, I'D BE OKAY—


TAA-DAHH!
FIZZZZZ
YEOW! THAT HURT!

ALL OF THE SHIP'S POWER IS OUT!
DOCTOR! WHAT DID YOU DO?!
WHAT ELSE DO YOU DO WHEN THE COMPUTER DOESN'T WORK? PULL THE PLUG AND START A REBOOT!
NOW, IF I CAN JUST REMEMBER WHICH GOES WHERE...

...HOLD ON TIGHT—THIS'LL EITHER RESTART THE SHIP, OR BLOW US UP.
WELL, WHEN I SAY "BLOW UP," I MEAN MORE LIKE DISPERSE OUR ATOMS ACROSS HALF A LIGHT YEAR.

IT WORKED?
IT WORKED!

AUTOPILOT NOW DISABLED, WE'RE FREE TO CHANGE DIRECTION!

BAM
THAT WASN'T ME! SOMEONE'S SHOOTING AT US!
GET US OUT OF HERE!

FLY US OUT OF THIS MESS!
I'M DOING THE BEST THAT I CAN! HALF THE CONTROLS WERE BROKEN BY MISTER POTATO HEAD BACK THERE!
FEEL FREE TO HAVE A GO!
FOOM
FOOM
FOOM
FOOM
WHY AREN'T WE DEAD ALREADY?
PRISON BARGES EXPECT PRISON BREAKS—THEY'RE STURDIER THAN MOST OTHER SHIPS. STRONGER SHIELDS.
AHA! I THINK THIS IS THE THRUSTER!
SWOOSH
YOU DON'T KNOW HOW TO FLY THIS, DO YOU?!
WHEN DID I EVER SAY I KNEW HOW TO FLY THIS?

BRAAKKKKKAAA
THIS IS MADNESS! WE CAN'T OUTRUN THEM!
YES WE CAN, 'COS THIS SHIP HAS AN ACTIVE HYPERDRIVE— THAT IS IF I CAN GET IT WORKING!
YOUR FACE-SMOOSHING ANTICS WIPED OUT SOME OF THE CALCULATION ARRAY.
ONLY ONE OF THOSE SHIPS IS A MARK IV HEADHUNTER. THE OTHER TWO ARE MARK III.
IF YOU LOOK, YOU CAN SEE THE TELLTALE RED FINS ON THE SIDE.
SO?
ONLY THE MARK IV HAS HYPERDRIVE CAPABILITIES.
IF WE CAN GET THIS WORKING, WE REDUCE THE ODDS FROM THREE-TO-ONE TO A FAIR FIGHT—
—WAIT A MINUTE—
CRASH
ONE OF YOU DID STICK THE JUDOON THAT WE LEFT SLEEPING IN THE CELL INTO A LIFE POD, RIGHT?

ARRGHH!
FZZAPPP
GRAAGHHH!
BAD JUDOON!
LOH! POH! SOH!
GET IT OUT OF HERE!
GET US OUT OF HERE!
POW
RRAARRRR!
KRA-BOOM
NOW CAN WE GET OUT OF HERE?
TRAVELING THROUGH HYPERSPACE AIN'T LIKE DUSTING CROPS—
—I HAVE NO IDEA WHERE THAT CAME FROM.

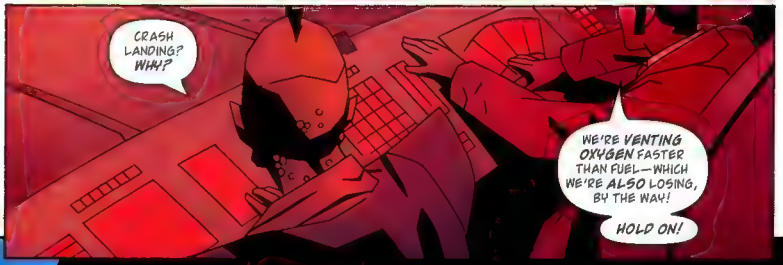
SONTAR-HA!
YES, YES. DO US A FAVOUR AND GO HELP BRARSHAK, WILL YOU?

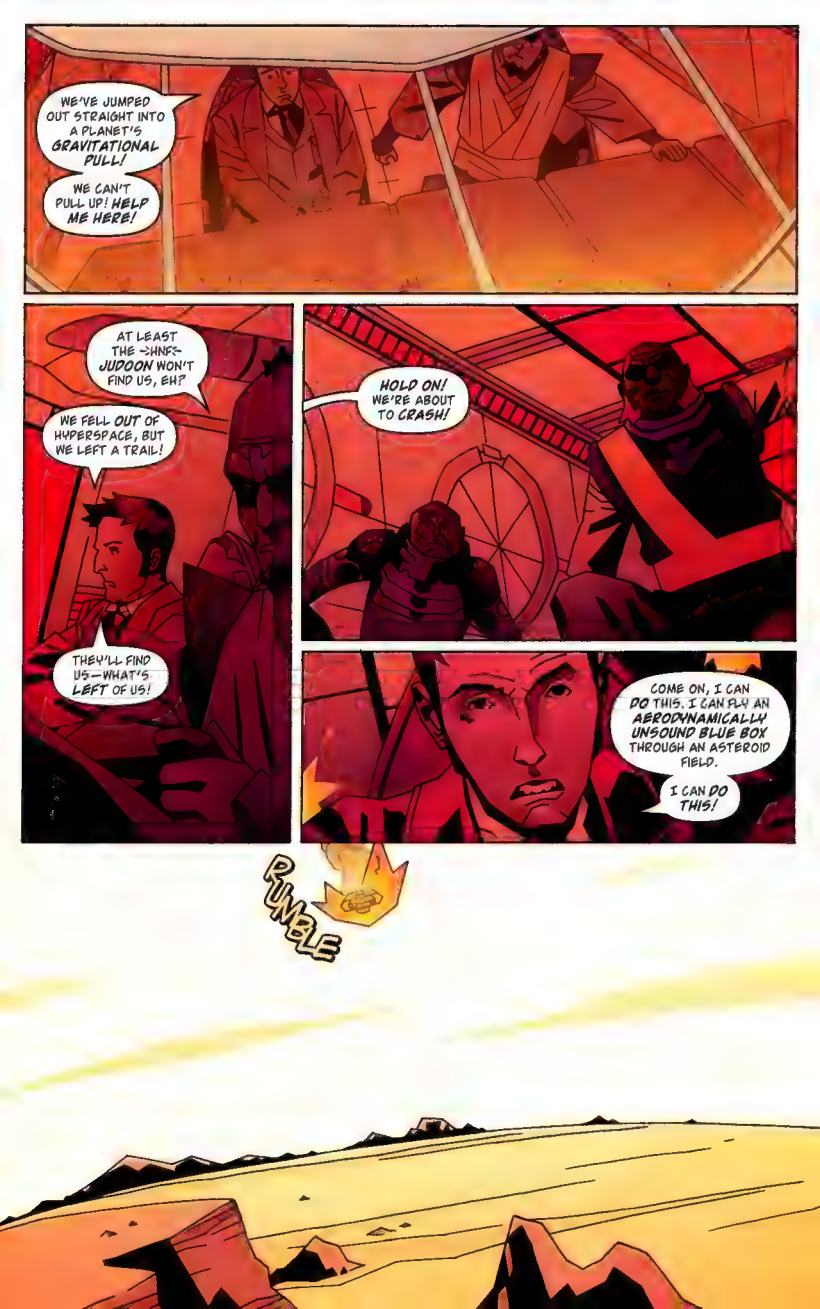
FLO! SHO! KHO!
WHAM
SONTAR-HA!

THAT'S IT! THE COURSE TO LUNA IV IS PLOTTED! PUNCH IT!
PUNCH WHAT, DOCTOR?
I MEAN, PRESS THAT RED BUTTON ABOVE YOUR HEAD AND IT'LL—

AROOGA AROOGA
CRACK

AROOGA AROOGA
WHAT'S THAT ALARM?
THE SHIP—IT CAN'T TAKE THE HYPERSPACE JUMP! WE WERE TOO DAMAGED!
I HAVE TO TAKE US OUT OF HYPERSPACE, SEE IF WE CAN FIND A PLANET, FORCE A CRASH LANDING!


CRASH LANDING? WHY?
WE'RE VENTING OXYGEN FASTER THAN FUEL—WHICH WE'RE ALSO LOSING, BY THE WAY!
HOLD ON!


WE'VE JUMPED OUT STRAIGHT INTO A PLANET'S GRAVITATIONAL PULL!
WE CAN'T PULL UP! HELP ME HERE!
AT LEAST THE -SHNFS- JUDOON WON'T FIND US, EH?
WE FELL OUT OF HYPERSPACE, BUT WE LEFT A TRAIL!
THEY'LL FIND US—WHAT'S LEFT OF US!
HOLD ON! WE'RE ABOUT TO CRASH!
COME ON, I CAN DO THIS. I CAN FLY AN AERODYNAMICALLY UNSOUND BLUE BOX THROUGH AN ASTEROID FIELD.
I CAN DO THIS!
RUMBLE

KRACK
I CAN DO THIS! JUST A LITTLE BIT HIGHER!
I CAN DO THIS!
I CAN'T DO THIS--
FOOOOOOM

NEXT: ENEMY, MINE!

DOCTOR · WHO

NEXT ISSUE

ALSO THIS MONTH:

DOCTOR WHO CLASSICS: SERIES 2 #11

COMING IN NOVEMBER:

DOCTOR WHO #5: FUGITIVE PART 3
BY TONY LEE AND MATTHEW DOW SMITH

COMING IN NOVEMBER:

DOCTOR WHO CLASSICS: SERIES 2 #12

COMING IN NOVEMBER:

DOCTOR WHO CLASSICS
VOLUME 4 TPB

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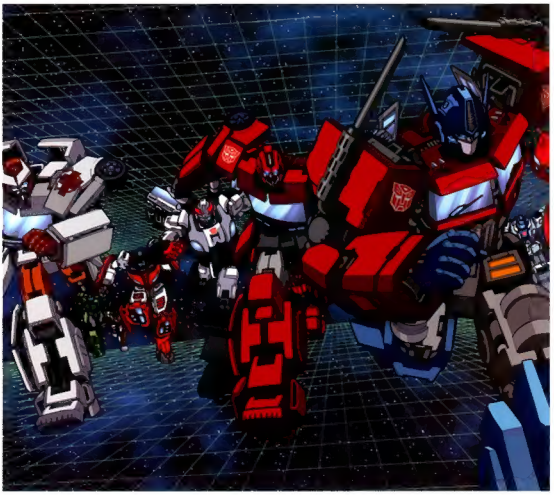
IDWORDS
News from the nerve center of IDW Publishing

THE TRANSFORMERS TO STAR IN THEIR FIRST ONGOING SERIES FROM IDW!

Acclaimed Creators. Bold New Direction. First Blockbuster Issue!



This November, IDW Publishing and Hasbro are teaming up to launch the first of a trio of big TRANSFORMERS projects. November offers the first issue of the new TRANSFORMERS ongoing series. It's written by **Mike Costa** (*G.I. JOE: COBRA*) with art by fan-favorite **Don Figueroa**. In December, **Zander Cannon** (*Top 10*) and **Chee** (*STAR TREK II: THE WRATH OF KHAN*) launch a four-issue BUMBLEBEE miniseries. And finally in January, Nick Roche helms TRANSFORMERS: LAST STAND OF THE WRECKERS. But the key element to all three series is the new ongoing series—the first ongoing series for TRANSFORMERS offered from IDW Publishing.

Our thanks goes out to both writer Mike Costa and artist Don Figueroa for taking the time to answer some of our questions—and some of yours.

OCTOBER RELEASES FROM IDW PUBLISHING

COMICS

Angel #26
Angel: Only Human #3
Angel vs Frankenstein
Beyond the Wall #1
Clive Barker's Seduth 3-D
Doctor Who #4
Doctor Who Classics: Series 2 #11
Fallen Angel: Reborn #4
From the Ashes #5
Ghostbusters: Displaced Aggression #2
G.I. Joe #10
G.I. Joe: Origins #8
G.I. Joe: Snake Eyes #1
GrimJack: The Manx Cat #3
Jon Sable Freelance: Ashes of Eden #1
The Last Resort #3
Starstruck #2
Star Trek: Nero #3
Star Trek: Romulans: Schism #2
Star Trek: Spock: Reflections #4
Transformers: All Hail Megatron #16
Transformers: Best of the UK: Prey #3
Transformers: Tales of the Fallen #3
The Veil #4

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A Christmas Carol HC
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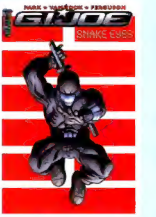
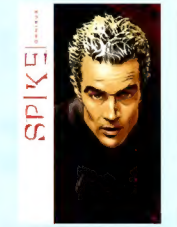
Angel: Not Fade Away TPB
Barack Obama: The Comic Book Biography HC
Bloom County: The Complete Library, Vol. 1 HC
Complete Little Orphan Annie, Vol. 4 HC
Desperate Times TPB
Frankenstein Mobster, Vol. 1 TPB
G.I. Joe: Cobra TPB
Groom Lake TPB
The Rocketeer: The Complete Collection HC
The Rocketeer: The Complete Deluxe Edition HC
Spike Omnibus TPB
Star Trek: Countdown HC
Star Trek: Crew TPB
Star Trek: Mission's End TPB
Transformers: All Hail Megatron, Vol. 3 TPB
Tre Tarino: The Latest Art From Ashley Wood TPB

WORTHWHILE BOOKS

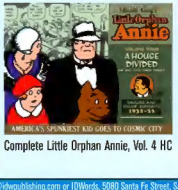
Hodge the Hedgehog



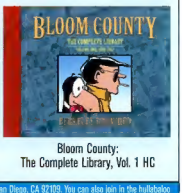
G.I. Joe: Snake Eyes #1



Spike Omnibus TPB



Complete Little Orphan Annie, Vol. 4 HC



Bloom County: The Complete Library, Vol. 1 HC

Comments, questions, suggestions, complaints, gripes, etc. are appreciated. Feel free to send any correspondence to letters@idwpublishing.com or IDWords, 5080 Santa Fe Street, San Diego, CA 92109. You can also join in the hullabaloo on our message boards at idwpublishing.com.

IDW: Let's start with you, Mike. So, you're writing not just a TRANSFORMERS book, but THE book, the ongoing series—the holy grail of TRANSFORMERS books! How did that happen?

Mike Costa: The official answer is that, back when editor Andy Schmidt and I first started working together, we originally bonded over our shared love of TRANSFORMERS, and once the decision was made to do an ongoing series, he offered it to me because he and the people at Hasbro really enjoyed what I was doing with G.I. JOE and wanted to see if I could have a similarly fresh take on these characters, too. But the answer you WON'T hear in the press release is that the people at IDW and Hasbro are reckless lunatics who are turning a classic franchise over to a totally untested punk (this is my first ongoing series) just for the sheer suicidal thrill of it because they're the kind of risk-taking madmen who like to improperly chew their food and play chicken with trains. These guys scare even me. But I love it.

IDW: G.I. JOE: COBRA, huh? You're writing two of the 1980s' greatest franchises. Was that a goal for you as a writer?

MC: To be honest, my goal as a writer was first to get paid, and second to do a really, really kick-ass job (yes, I put money first because I am shallow and spent the last six years totally broke.) At this point in my career, I was fully expecting to maybe be working on those little comics that get inserted into action figure packages—to still be paying my dues. But I've gotten really, really lucky to have been noticed by some of the right people, and look what I've fallen into. This really is a dream. More so even than G.I. JOE, TRANSFORMERS were my obsession growing up—I don't want to come off as one of these people consumed with '80s nostalgia, but this is a huge, great honor for me. I'd rather be writing a TRANSFORMERS ongoing than Spider-Man. That's a pretty huge goal to have accomplished at a time when I'm still expecting to be working on stuff no one's ever heard of before, so it's very important to me to do the best job possible and really earn this. I owe it to all the people that gave me a chance, and all the fans that aren't going to settle for average books in franchises that have such amazing histories.

IDW: We've done in the neighborhood of 80 TRANSFORMERS comics here at IDW. Why is this one an ongoing? What is different here that can rope in so many new readers?

MC: Andy, Denton J. Tipton, and Chris Ryall could probably answer the question of "why an ongoing?" better than me since they're the ones that put all this together, but on my end as the writer I can tell you that, though Simon Furman, Shane McCarthy, Nick Roche, and everyone else did a great job of sustaining an ongoing continuity over a series of miniseries, doing an ongoing book is going to give me some opportunities to tell stories in a way I don't think is possible in any other format. We'll constantly be expanding and contracting our canvass, telling huge action-packed stories over a six-issue arc, then taking a break and doing an intimate character study for two issues, before jumping off into space for another five. Plus, I think the momentum of having another issue every month that continues directly from the one before is a sort of promise to the readers that, yes, we're here with you for the long haul. We're invested in these stories, and we're going to keep this rolling for a long time.

IDW: If you boiled this thing down, which character or characters are the focus of the ongoing series?

MC: That's a great question. I can tell you that for the first year or so, Optimus Prime, Bumblebee, and Spike will be three

art by Tim Doyle

of the characters we really focus on. I don't mean to be coy, because of course TRANSFORMERS has one of the biggest and most diverse casts in comics and I will be making full use of that, but I don't want to say too much more than that right now. There are going to be some very unexpected characters who will be coming to the forefront in this new series, and I don't want to give too much away. I think fans are going to be really surprised at how we shake things up, and who comes into focus because of it. We're going to have some new fan-favorite characters before the first year is over.

IDW: The BUMBLEBEE and LAST STAND OF THE WRECKERS miniseries were both announced along with the TRANSFORMERS ongoing. How related are they all?

MC: They are very closely related. Zander Cannon, Nick, and I have been in constant contact from the very beginning as we've been putting these series together because it's very important to everyone to keep a close-knit continuity. The BUMBLEBEE series will be taking place basically in the same time frame as the first arc of the ongoing, and WRECKERS takes place over a longer period of time. You don't need to read all three books to know what's going on—all of them work on their own, so we're not trying to con anyone into having to buy three books a month instead of one. However, if you're one of those awesome, VIP, true-blue fans that DOES buy all three, you will be getting a more complete look into the universe than any one book can give you.

IDW: What are you finding most difficult when approaching giant robots? You've been highly praised for your character-driven work on G.I. JOE: COBRA, is it different writing giant robots?